



# Other Program Opportunities

## Ten Mile River Scout Museum

The Ten Mile River Scout Museum is dedicated to preserving the history and artifacts of the Ten Mile River Scout Camps and the local area.

Located in Headquarters Camp, the Museum has an extensive collection of T.M.R. memorabilia on display, including photographs, patches, neckerchiefs and neckerchief slides, signs, banners, maps, literature and physical artifacts. It also has a variety of early Scout uniforms displayed on mannequins.



The comprehensive video collection includes narrated color slide shows, camp documentaries, home movies and interviews with former campers and staffers. Our mini-theater with wide-screen TV can seat a group of 15 to 20 people. Over 350 staff photos are on display and in the Library. We also have memorabilia from organizations active at T.M.R., e.g., the Order of the Arrow.

There are exhibits on local history, including the Donut Machine and other items from the Donut Farm. In addition, Ten Mile River C.C.C. Camp memorabilia, Colonial coins, metal buttons and other early artifacts, dating from the 1700's are on display. See exhibits on the Lenni-Lenape Indians; Colonial Settlements; Delaware & Hudson Canal; Erie Railroad; Lumbering, Tanning, Blue-stone Mining and Tourism industries.

### NEW DESIGN FOR 2005! - Museum Historian Patch Award

This summer, your Scouts can earn the beautiful T.M.R. Museum Historian patch. All requirements can be completed with one visit to the Ten Mile River Scout Museum. Best of all, the patch is free to Scouts.

After earning the Historian patch, your Scouts can earn the T.M.R. Museum Explorer rocker by participating in either a self-guided G.P.S.-based or staff-guided walking tour of one of the historic T.M.R. Camps.



### New for 2005! - Roosevelt/Kernochan/T.M.R. Exhibit

More than any other two persons, Franklin D. Roosevelt and Frederic Kernochan were responsible for the creation of the Ten Mile River Scout Camps during the 1920's. Roosevelt went on to become 32nd President of the United States and was elected to four terms during the Great Depression and World War II. He was one of the most important persons who lived during the 20th Century.



In a major exhibit, the T.M.R. Scout Museum explores the lives of both men and the roles they played in the development of the Ten Mile River Scout Camps, New York City Scouting and National Scouting. It features many rare and early photos and reproductions of awards given to Roosevelt by the New York City and National Scouting organizations.

### New for 2005! - Movie Nights

Tuesday and Thursday nights are movie nights at the Ten Mile River Scout Museum. See on our new WIDE-SCREEN TV movies on T.M.R. and Scouting history and major motion pictures starring Boy Scouts. Look for our movie schedule in the T.M.R. newspaper or call the Museum. Limited seating requires advance reservations. Call the Museum first to reserve your seats.



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### **New for 2005! - Staff-led Walking Tours of the Historic T.M.R. Camps**

Earn your T.M.R. Museum Explorer rocker by attending a museum staff-led walking tour of an historic T.M.R. Camp. It starts with a special pre-walk orientation at the Museum, followed by a staff-led tour of the historic camp. By pre-reservation only - call the Museum for further details.

### **New for 2005! - G.P.S.-based Walking Tours of the Historic T.M.R. Camps**

Earn your T.M.R. Museum Explorer rocker and learn G.P.S. by attending a self-guided G.P.S.-based walking tour of one of the historic T.M.R. Camps. It starts with a special pre-walk orientation at the Museum, where you will receive the G.P.S. Unit. By pre-reservation only - call for details.

### **New for 2005! - Explore the Historic T.M.R. Camps Yourself**

Practice your map-reading skills and explore T.M.R. history by following a walking tour of an historic T.M.R. Camp. All tour stops are marked. Tour guide booklets can be purchased at the Museum. Camps already marked include: Man, Manhattan, and Old Aquehonga.

### **Hike to the Ten Mile River Scout Museum**

Plan a day hike along the T.M.R. Trail to the Museum at Headquarters Camp. The Museum has drinking water, a Port-A-San, and picnic tables, perfect for bag lunches. Advance arrangements can be made to open the Main Trading Post, a short walk down the hill.

### **Visiting the Ten Mile River Scout Museum**

- Plan to spend an hour at the Museum, no less.
- Schedule enough time to travel to the Museum and return to your camp afterwards.
- On Tuesday, Wednesday, Thursday and Friday, groups of 15 or less are fine at any time. On Saturday, groups of 6 or less are fine at any time. *Larger groups must call the Museum in advance and schedule a specific date and time to visit.*
- Groups of 30 or more people will be asked to break themselves up into groups of no more than 30, each to arrive at the Museum at different hours during the day. Consecutive hours can be scheduled. Call the Museum to schedule visits by large groups.

### **2005 Operating Schedule:**

- Tuesday: 11:30 a.m. - 12:30 p.m., 2:00 - 5:00 p.m., 7:00 - 8:30 p.m. (Movie Night)
- Wednesday: 9:00 a.m. - 12:00 Noon, 2:00 - 5:00 p.m.
- Thursday: 9:00 a.m. - 12:00 Noon, 2:00 - 5:00 p.m., 7:00 - 8:30 p.m. (Movie Night)
- Friday - Saturday: 9:00 a.m. - 12:00 Noon, 2:00 - 5:00 p.m., 7:00 - 8:30 p.m.
- Sunday: 9:00 a.m. - 12:00 Noon, 2:00 - 5:00 p.m.
- Open by special appointment. Closed Sunday night and all day Monday.

Transportation to the T.M.R. Scout Museum can arranged through your Camp Program Director.

Visit [www.tmmuseum.org](http://www.tmmuseum.org) for more information or e-mail us at [questions@tmmuseum.org](mailto:questions@tmmuseum.org).